

Software License Agreement & Privacy Policy

THIS SOFTWARE LICENSE AGREEMENT is valid for the lifetime of the software.

The Vendor (Copperhead Studio LLC.) wishes to license computer software (Computer Repair Simulator) to the End User (You) and the End User desires to Use the Software License and Software (Computer Repair Simulator) under the terms and conditions stated below.

Computer Repair Simulator is a registered trademark

Computer Repair Simulator may contain links that may provide access to other websites operated by third parties. Despite the presence of a link or any reference Computer Repair Simulator on a linked website, Computer Repair Simulator makes no warranty or representation regarding, does not endorse, is not affiliated with and is not in any way responsible for the linked website or any content that appears on it. If you decide to visit any linked website, you do so at your own risk and it is your responsibility to review the terms of use, privacy policy and any other relevant legal notices of the relevant linked website.

Privacy Notice and How we handle your Information:

If you want to View or Remove any of your information from our database, please let us know at privacy@computer-repair-simulator.com. We will manually review every case to make sure you are who you say you are prior to us releasing / deleting any details.

-The website <https://www.computer-repair-simulator.com> and Computer Repair Simulator software only uses HTTPS SSL 256-bit encryption when accessing webpages.

-Our website <https://www.computer-repair-simulator.com> uses WordPress as its backbone, however commenting is disabled. The website does use cookies, but for the administrative / web admins when logging into the dashboard. The website admin visitor counter does not store or retrieve any user information, but rather detects a page refresh which counts for a visit. The website dashboard can however see where the visitor is coming from by using the http_referrer command, but this does not provide user information.

-Our Forum will require you to enter your username, password, and email. It will also store cookies to your local machine related to your username / password, however these cookies will contain encrypted contents. The cookie will provide your login credentials just like other websites. The Forum is using a 256-bit SSL encryption as well, so any data transferred amongst the Forum is all encrypted when passed from client to website.

-The Vendor detects and stores End User IP address to only verify the location of your CDKEY purchase. It is linked to the Ticket#, however when the End User submits the

Ticket# in turn for a CDKEY, the system will remove the End User IP address from the database completely and replace it with an Email Address (explained next). This information is not backed up or stored in any other database.

-The Vendor will request and store your email address only for CDKEY purposes. The user will enter the Email Address at the time of activation so that if later the End User loses their CDKEY, or needs to update it, the user can reference the Email Address to retrieve the existing / new CDKEY.

-The Vendor will store the CDKEY for the End User in the event they need help updating or retrieving it.

-The Vendor will not and never will sell, trade, or transfer your email address, CDKEY, or IP Address details to a 3rd party other than the Vendor Copperhead Studio LLC

-The Vendor will provide on their website <https://www.computer-repair-simulator.com> a method of removing the End User information if they wish to not have their Email Address, CDKEY, or IP Address in the Copperhead Studio LLC Databases hosted by a reliable and secure third party.

-The End User Email Address, IP Address, and CDKEY can only be accessed by <https://www.computer-repair-simulator.com> and approved software which specifically must be coded in. Otherwise the database is locked down and cannot be accessed by approved sources.

IN CONSIDERATION OF the provisions contained in this Agreement and for other good and valuable consideration, the receipt and sufficiency of which is acknowledged, the parties agree as follows:

License

1. Under this Agreement the Vendor grants to the Licensee a non-exclusive and non-transferable license (the "License") to use Computer Repair Simulator (the "Software") on a single Computer that can have one or more users.
2. "Software" includes the executable computer programs, the source code and any related printed, electronic and online documentation and any other files that may accompany the product, all protected by applicable Copyright laws and may not be transferred, traded, sold, resold, in any way.
3. Title, copyright, intellectual property rights and distribution rights of the Software remain exclusively with the Vendor and the Vendor's associated artists & websites mentioned within the credits. Intellectual property rights include the look and feel of the Software. This Agreement constitutes a license for use only and is not in any way a transfer of ownership rights to the Software.

4. The Software may be loaded onto no more than one computer. A single copy may be made for backup purposes only. Free versions may be distributed freely while available.
5. The rights and obligations of this Agreement are personal rights granted to the Licensee only. The Licensee may not transfer or assign any of the rights or obligations granted under this Agreement to any other person or legal entity. The Licensee may not make available the Software for use by one or more third parties.
6. The Software may not be modified, reverse-engineered, or de-compiled in any manner through current or future available technologies except through modifications made available by Copperhead Studio LLC
7. We will grant a 7 day grace period after the date/time of order for a full refund (verified by PayPal history) if you are not satisfied, additional time may be granted upon request or under certain circumstances. After the 7 day grace period, you may only get a refund if you have been working on the support issues with Copperhead Studio LLC. Applicable tax may be taken out of the refund, so you will not get 100% back unless you specifically request 100% back.
8. Failure to comply with any of the terms and conditions under the License section will be considered a material breach of this Agreement, and you will be held accountable and responsible to the fullest extent of the law for failing to follow these guidelines.

License Fee

9. The purchase price of (verified using PayPal history at the time of purchase) USD paid by the Licensee will constitute the entire license fee and is the full consideration for this Agreement.

Limitation of Liability

10. The Software is provided by the Vendor and accepted by the Licensee "as is". Liability of the Vendor will be limited to a maximum of the original purchase price of the Software, minus the transaction fees of third party systems. The Vendor will not be liable for any general, special, incidental or consequential damages including, but not limited to, loss of production, loss of profits, loss of revenue, loss of data, or any other business or economic disadvantage suffered by the Licensee arising out of the use or failure to use the Software.
11. The Vendor makes no warranty expressed or implied regarding the fitness of the Software for a particular purpose or that the Software will be suitable or appropriate for the specific requirements of the Licensee.
12. The Vendor does not warrant that use of the Software will be uninterrupted or error-free. The Licensee accepts that software in general is prone to bugs and flaws within an acceptable level as determined in the industry.

Warrants and Representations

13. The Vendor warrants and represents that it is the copyright holder of the Software (Copperhead Studio LLC). The Vendor warrants and represents that granting the license to use this Software is not in violation of any other agreement, copyright or applicable statute.

Acceptance

14. All terms, conditions and obligations of this Agreement will be deemed to be accepted by the Licensee ("Acceptance") upon execution of the Computer Repair Simulator Software entities and included (multiple) .exe files.

Term

15. The term of this Agreement will begin on opening any .exe file within the Computer Repair Simulator

Contractors and Resellers

16. All licenses granted to contractors and resellers are documented within a database controlled by Copperhead Studio, LLC. Certain portals will be generated for normal business use to generate license keys and pass codes for the Computer Repair Simulator software. You must not falsify any sales, or use the system maliciously that would otherwise result in sales loss to Copperhead Studio, LLC. Abuse of this system will result in prosecution. If you make any mistakes with these systems, please report them immediately. You may not alter the software in any way unless previously authorized with an agreement with Copperhead Studio LLC.

Termination

17. This Agreement will be terminated and the License forfeited where the Licensee has failed to comply with any of the terms of this Agreement or is in breach of this Agreement. On termination of this Agreement for any reason, the Licensee will promptly destroy the software license key.

Force Majeure

18. The Vendor will be free of liability to the Licensee where the Vendor is prevented from executing its obligations under this Agreement in whole or in part due to Force Majeure, such as earthquake, typhoon, flood, fire, and war or any other unforeseen and uncontrollable event where the Vendor has taken any and all appropriate action to mitigate such an event.

Additional Terms

19. The software and or Video Game titled Computer Repair Simulator and all child resources which include but are not limited to music, sound files, programming,

- graphics, videos, artwork, and website code and content, which is protected by copyright, may not be modified, changed, tampered with, transferred (unless as a single backup copy), sold, uploaded, shared (unless it was purchased as a gift), and / or, distributed in any way.
20. The software and or Video Game titled Computer Repair Simulator is considered a video game and cannot be held accountable for any personal injury, harm or death. The game depicts fictitious scenarios, concepts, gameplay, tips & tricks, facts, history, equations, and tool usage which you as the user agree are fake and cannot use any concept, theory, statement, or experience with this software to use as grounds for court disputes because you re-enacted a situation that was depicted from the game and you or someone you know was hurt, injured, paralyzed, electrocuted, smashed, crushed, cut, gored, or legally declared dead. You may not also use any content from this game to sue the Vendor and/or any team members part of this project. You agree this is only a game and intend to use it that way.

Governing Law

21. The Parties to this Agreement submit to the jurisdiction of the courts of the Commonwealth of Pennsylvania for the enforcement of this Agreement or any arbitration award or decision arising from this Agreement. This Agreement will be enforced or construed according to the laws of the Commonwealth of Pennsylvania.

Miscellaneous

22. This Agreement does not create or imply any relationship in agency or partnership between the Vendor and the Licensee.
23. Headings are inserted for the convenience of the parties only and are not to be considered when interpreting this Agreement. Words in the singular mean and include the plural and vice versa. Words in the masculine gender include the feminine gender and vice versa. Words in the neuter gender include the masculine gender and the feminine gender and vice versa.
24. If any term, covenant, condition or provision of this Agreement is held by a court of competent jurisdiction to be invalid, void or unenforceable, it is the parties' intent that such provision be reduced in scope by the court only to the extent deemed necessary by that court to render the provision reasonable and enforceable and the remainder of the provisions of this Agreement will in no way be affected, impaired or invalidated as a result.
25. This Agreement contains the entire agreement between the parties Vendor and End User. All understandings have been included in this Agreement. Representations which may have been made by any party to this Agreement may in some way be inconsistent with this final written Agreement. All such statements are declared to be of no value in this Agreement. Only the written

terms of this Agreement will bind the parties.

26. This Agreement and the terms and conditions contained in this Agreement apply to and are binding upon the Vendor's successors and assigns.

Notices

27. All notices to the parties under this Agreement are to be provided at the following addresses, or at such addresses as may be later provided in writing:
 - a) Contact: legal@computer-repair-simulator.com
Copperhead Studio LLC, Pennsylvania, United States